DEGREE AUDIT CHECK LIST
(BFA-GAM) Game and Interactive Media Design

2020-21

Date		**Student's Name**	
Grade Point	**Graduation Date**	**T#**	

General Education Requirements		**Hrs**
ENGL #	1013/1043 & 1023/1053	6
MATH #		0
SCIENCE		4
SCIENCE		4
US HIST/GOVT		3
SOC SCI	(6-9)	
SOC SCI		
SOC SCI		
FINE ART/HUM	(6-9)	
FINE ART/HUM		
FINE ART/HUM		
COMM	(0-3)	15
TECH 1001 ♦		1
TOTAL GEN ED HOURS		**33**
Electives		
Elective cannot be ART		
TOTAL ELECTIVE HOURS (2UD)		**5**

Major Requirements		**Hrs**
GAME	2003 3013 3023 4013 4023 4263 4633 4803 4901	25
ART	1303 1403 2103 2113 2213 3001 3153 3253 3833	25
ART	2303 or 3303 or 4233	3
ART/GAME	12 hrs (6 UD)	12
COMS	1403 1411 2104	8
	(Coms 2203 or ART 2403 or 2413)	3
	ENGL 2043 or COMM 3163	3
MATH	1113#**	3
	TOTAL MAJOR HOURS	**82**
	TOTAL HOURS	

Final Check:

Min. hours required **120**
40 hours upper level _____ thru _____
of "D" hours _____ thru _____
Max activity hours 4 _____

Earned Hrs _____
minus P/C HRS _____
to be completed _____
TOTAL _____

**** Satisfying Gen Ed**
♦ Satisfying Institutional Requirement
 # C or better must be earned for Gen Ed