

DEGREE AUDIT CHECK LIST

(BFA-GAM) Game and Interactive Media Design

2019-20

Date		
Grade Point	Graduation Date	
General Education Requirements		Hrs
ENGL #	1013/1043 & 1023/1053	6
MATH #		0
SCIENCE		4
SCIENCE		4
US HIST/GOVT		3
SOC SCI	(6-9)	
SOC SCI		
SOC SCI		
FINE ART/HUM	(6-9)	
FINE ART/HUM		
FINE ART/HUM		
COMM	(0-3)	15
TECH 1001 ♦		0
TOTAL GEN ED HOURS		32
Electives		
Elective cannot be ART		
TOTAL ELECTIVE HOURS (2UD)		5

Student's Name		
T#		
Major Requirements		Hrs
GAME	2003 3013 3023 4013 4023 4263 4633 4803 4901	25
ART	1001♦ 1303 1403 2103 2113 2213 3001 3153 3253 3833	26
ART	2303 or 3303 or 4233	3
ART/GAME	12 hrs (6 UD)	12
COMS	1403 1411 2104 2203	11
	ENGL 2043 or COMM 3163	3
MATH	1113#**	3
	TOTAL MAJOR HOURS	83
	TOTAL HOURS	

Final Check:

Min. hours required **120**
 40 hours upper level _____ thru _____
 # of "D" hours _____ thru _____
 Max activity hours 4 _____

Earned Hrs _____
 minus P/C HRS _____
 to be completed _____
TOTAL _____

** Satisfying Gen Ed

♦ Satisfying Institutional Requirement

C or better must be earned for Gen Ed