

DEGREE AUDIT CHECK LIST (BFA-GAM) Game and Interactive Media Design

2018-19

Date		
Grade Point	Graduation Date	
General Education Requirements		Hrs
ENGL #	1013/1043 & 1023/1053	6
MATH #		0
SCIENCE		4
SCIENCE		4
US HIST/GOVT		3
SOC SCI	(6-9)	
SOC SCI		
SOC SCI		
FINE ART/HUM	(6-9)	
FINE ART/HUM		
FINE ART/HUM		
COMM	(0-3)	15
TECH 1001 ♦		0
TOTAL GEN ED HOURS		32
Electives		
Elective cannot be ART		
TOTAL ELECTIVE HOURS (2UD)		5

Student's Name		
T#		
Major Requirements		Hrs
GAME	2003 3013 3023 4013 4023 4263 4633 4803 4901	25
ART	1001♦ 1303 1403 2103 2113 2213 3001 3153 3253 3833	26
ART	2303 or 3303 or 4233	3
ART/GAME	12 hrs (6 UD)	12
COMS	1403 1411 2104 2203	11
ENGL 2043 or COMM 3163		3
MATH	1113#**	3
TOTAL MAJOR HOURS		83
TOTAL HOURS		

Final Check: Min. hours required **120** Earned Hrs _____
40 hours upper level _____ thru _____ minus P/C HRS _____
 # of "D" hours _____ thru _____ to be completed _____
Max activity hours 4 _____ **TOTAL** _____

** Satisfying Gen Ed

♦ Satisfying Institutional Requirement
C or better must be earned for Gen Ed