DEGREE AUDIT CHECK LIST
(BA-GAME) Game and Interactive Media Design

2017-18

Date		**Student's Name**	
Grade Point	**Graduation Date**	**T#**	

General Education Requirements		Hrs
ENGL #	1013/1043 & 1023/1053	6
MATH #		0
SCIENCE		4
SCIENCE		4
US HIST/GOVT		3
SOC SCI	(6-9)	
SOC SCI		
SOC SCI		
FINE ART/HUM	(6-9)	
FINE ART/HUM		
FINE ART/HUM		
COMM	(0-3)	15
TECH 1001 ♦		0
TOTAL GEN ED HOURS		**32**
Electives		
TOTAL ELECTIVE HOURS		**24**

Major Requirements		Hrs
GAME	2003 3013 3023 4013 4023 4263 4633 4803 4901	25
ART	3253 4623	6
ART	1001♦ 1303 1403 2213 2223	13
	2303 or 3303 or 4233	3
COMS	1403 1411 2104 2203	11
	ENGL 2043 or SPH 3163 or COMM 3163	3
MATH	1113#**	3
	TOTAL MAJOR HOURS	**64**
	TOTAL HOURS	

Final Check:

Min. hours required **120**
40 hours upper level _____ thru _____
of "D" hours _____ thru _____
Max activity hours 4 _____

Earned Hrs _____
minus P/C HRS _____
to be completed _____
TOTAL _____

**** Satisfying Gen Ed**
♦ Satisfying Institutional Requirement
 # C or better must be earned for Gen Ed