



**2+2 Degree Plan (2020-2021 Catalog)
Associate of Science in Criminal Justice – BRTC**

**Bachelor of Arts in Criminal Justice & Criminology – ATU
AY 2022-23**



Black River Technical College (60 credit hours)

General Education Requirements (35 credit hours)

English/Communications (9 hours)			ATU equivalent	Hours
ENG	1003	Freshman English I	ENGL 1013 Composition I	3
ENG	1013	Freshman English II	ENGL 1023 Composition II	3
SCOM	1203	Oral Communications	COMM 1003 Introduction to Communication	3

Note: "C" or better required in ENG 1013 and ENG 1023.

Math (3 hours)			ATU equivalent	Hours
MATH	1053	Math Reasoning/Quant. Lit. OR	MATH 1003 College Mathematics	3
MATH	1023	College Algebra	MATH 1113 College Algebra	3

Note: "C" or better required in Math.

U.S. History/Government (3 hours)			ATU equivalent	Hours
HIST	2763	The United States to 1876 OR	HIST 2003 United States History to 1876	3
HIST	2773	The United States since 1876	HIST 2013 United States History since 1876	3

Social Sciences (6 hours)			ATU equivalent	Hours
HIST	1013	World Civilization to 1660 OR	HIST 1503 World History to 1500	3
GEOG	2613	Introduction to Geography AND	GEOG 2013 Regional Geography of the World ²	3
SOC	2213	Principles of Sociology	SOC 1003 Introductory Sociology	3

Fine Arts/Humanities (6 hours)			ATU equivalent	Hours
FAV	2503	Fine Arts Visual OR	ART 2123 Experiencing Art	3
FAM	2503	Fine Arts Musical OR	MUS 2003 Introduction to Music	3
FAT	2203	Fine Arts Theater AND	TH 2273 Introduction to Theater	3
ENG	2003	Introduction to World Lit. I OR	ENGL 2003 Introduction to World Lit.	3
ENG	2013	Introduction to World Lit. II OR	GEHM 2XXX General Education Humanities	3
PHIL	1103	Intro to Philosophy	PHIL 2003 Intro to Philosophy	3

Lab Sciences (8 hours)			ATU equivalent	Hours
BIOL	1004	Biological Science with Lab OR	BIOL 1014 Introduction to Biological Science	4
BIOL	1014	Biology for Majors and Lab AND	GEBL 1XXX Gen. Ed. – Biological Science Credit	4
CHEM	1004	General Chemistry I & Lab OR	CHEM 2124 General Chemistry I	4
GSP	1004	Physical Science & Lab	PHSC 1013 Introduction to Physical Science	3
			PHSC 1021 Physical Science Laboratory	1

Black River Technical College Courses

Associate Degree Electives (25 credit hours)

			ATU equivalent	Hours
CRIM	1023	Introduction to Criminal Justice	CJ/SOC 2003 Introduction to Criminal Justice	3
CRIM	2013	Survey of Corrections	Elective Credit	3
ANTH	2233	Intro. to Cultural Anthropology	ANTH 2003 Cultural Anthropology ¹	3
CRIM	2043	Community Relations in the Administration of Justice	Elective Credit	3
CRIM	2253	Criminal Investigation	Elective Credit	3
CRIM	2263	Criminal Evidence and Procedure	Elective Credit	3
CRIM	2301	Careers in Criminal Justice	Elective Credit	1
CRIM	2133	Juvenile Delinquency and Law	Elective Credit	3
SOC	2203	Social Problems	CJ/SOC 2033 Social Problems	3

Arkansas Tech University Courses (60 credit hours)

TECH	1001	Orientation to University		1
SPAN	1013	Beginning Spanish I		3
PSY/SOC	2053	Statistics for the Behavioral Sciences or		3
GEOG	2833	Introduction to Geographic Information Systems		
PSY/SOC	2063	Research Design for the Behavioral Sciences		3
CJ/SOC	2043	Crime and Delinquency		3
CJ	3-4XXX	Policing Elective ³ (3000-4000)		3
CJ	3-4XXX	Courts Elective ⁴ (3000-4000)		3
CJ	3-4XXX	Society Elective ⁵ (3000-4000)		3
CJ	3-4XXX	Criminal Justice Elective (3000-4000)		12
	3-4XXX	Electives (3000-4000)		19
		Electives		7

¹Can substitute ANTH 2003 Cultural Anthropology.

²Can substitute GEOG 2833 Introduction to Geographic Information Systems.

³ Policing: CJ/SOC 3153 Prison and Corrections, CJ/SOC 3103 The Juvenile Justice, CJ 4033 Policing and Society

⁴Courts: CJ/POLS 3023 Judicial Process, CJ 4023 Law and the Legal System

⁵Society: CJ/SOC 3083 Social Deviance, SOC 4003 Minority Relations, SOC 4023 Sociology of Gender, SOC 4063 Social Stratification

Note: Criminal Justice majors must complete a minor, an associate's degree or a second degree in one of the following: Sociology, Cybersecurity, Emergency Management, Political Science, Psychology, Pre-Law, Cybersecurity, or Law Enforcement