Graphic Design Software:

- Office- subscription
- Adobe CC (Photoshop, Illustrator, InDesign, Animate, Premiere, After Effects, etc...) subscription
- Fontbook
- Google Web Designer

Game Design Software:

- Autodesk Maya 2019 (Update on a two-year cycle ~ we'll do 2021 next)
- Autodesk Mudbox 2019 (Update on a two-year cycle)
- Autodesk Motionbuilder 2019 (Update on a two-year cycle)
- Unreal Engine 4: Newest Version and last installed version Updated through launcher
- Entire Adobe CC Suite (Photoshop, Illustrator, Animate, After Effects, Media Encoder, Audition are most crucial)
- Visual Studio (Same Version as Computer Science Lab)
- C++ Framework for Visual Studio (Same as computer Science Lab)
- VLC Player
- Audacity