

2022-2023 Degree Map-Bachelor of Fine Arts in Graphic Design

This map is a term-by-term sample course schedule. The milestones listed to the right of each term are designed to keep you on course to graduate in four years. The Sample Schedule serves as a general guideline to help you build a full schedule each term. See course descriptions and prerequisites at <http://www.atu.edu/catalog/>

Employment Information: Advertising Account Manager, Advertising Agency Coordinator, Animation Cartoonist, Art Director, Commercial Designer, Exhibit Artist, Graphic Designer, Industrial Designer, Job Printer, Package Designer, Toy Designer, Web Art Director

#Prerequisite Courses: ENGL 0303 _____ MATH 0803 _____ MATH 1003 _____ MATH 0903 _____ MATH 1110 _____

Sample Schedule	Milestones/Notes		
Semester 1	Hrs.	Grade	Semester 1
ENGL 1013-Comp I (ACTS=ENGL 1013)	3	#	
Social Sciences	3		Begin collecting Portfolio
Mathematics	3	#	for Sophomore Review
TECH 1001- Orientation to the University	1		
*ART 1303- Introduction to Drawing	3		Milestone
*ART 1403- Two-Dimensional Design	3		Milestone
Total hours	16	GPA	

Semester 2	Hrs.	Grade	Semester 2
ENGL 1023- Comp II (ACTS= ENGL 1023)	3	#	
Science with a Lab	4		
ART 1503- Introduction to Graphic Design	3		Milestone
*ART 2403- Color Design	3		Milestone
*ART 2413- Three-Dimensional Design	3		
Total hours	16	GPA	

Semester 3	Hrs.	Grade	Semester 3
Social Sciences/Fine Arts/Hum/Communication	3		
Science with a Lab	4		
Fine Arts & Humanities	3		
ART 2103- Art History I (ACTS = ARTA2003)	3		
ART 2213- Digital Skills for the Graphic Designer	3		
Total hours	16	GPA	

Semester 4	Hrs.	Grade	Semester 4
U.S. History/Government	3		
Fine Arts & Humanities	3		
ART 2113- Art History II (ACTS = ARTA2013)	3		
ART 3001-Sophomore Review	1	#	Pre-Requisite to All UD Courses
Art Elective (3000-4000 level)	3		
General Elective	2		Electives can't include art courses.
Total hours	15	GPA	ART ADVISOR ASSIGNED

The Arkansas Course Transfer System (ACTS) is designed to assist in planning the academic progress of students. This system contains information about the transferability of courses within Arkansas public colleges and universities. The Arkansas Course Transfer System can be accessed at <https://www.adhe.edu/students-parents/colleges-universities/transfer-info.-for-students/>

Fine Arts and Humanities	U.S. History & Government
ART 2123 Experiencing Art (ACTS=ARTA1003)	HIST 1903 Survey of American History
MUS 2003 Introduction to Music (ACTS=MUSC1003)	HIST 2003 U.S. History to 1877 (ACTS=HIST2113)
TH 2273 Introduction to Theatre (ACTS=DRAM 1003)	HIST 2043 Honors U.S. History to 1877
ENGL 2173 Introduction to Film	HIST 2013 U.S. History since 1877 (ACTS=HIST2123)
JOUR 2173 Introduction to Film	POLS 2003 American Government (ACTS=PLSC2003)
ENGL 2183 Honors Introduction to Film	Science with Lab
ENGL 2003 Introduction to World Literature (ACTS=ENGL2113)	BIOL 1014- Intro. to Biological Science (ACTS= BIOL1004)
ENGL 2013 Intro. to American Literature (ACTS=ENGL2653)	BIOL/PHSC 1004- Principles of Environmental Science
ENGL 2023 Honors World Literature	GEOL 1014- Physical Geology (ACTS= GEOL 1114)
PHIL 2003 Introduction to Philosophy (ACTS=PHIL1103)	PHSC 1013/1021- Physical Sci/Lab (ACTS= PHSC 1004)
PHIL 2043 Honors Introduction to Philosophy	
PHIL 2053 Introduction to Critical Thinking (ACTS=PHIL 1003)	

Sample Schedule	Milestones/Notes		
Semester 5	Hrs.	Grade	Semester 5
Social Sciences	3		
ART 3203- Typography and Layout	3		
ART 3253- Digital Illustration	3		
ART 3303- Drawing Studio I or 4233-Illustration Studio	3		
Art History (3000-4000 level)	3		See catalog for options
Total hours	15	GPA	

Semester 6	Hrs.	Grade	Semester 6
ART 3232- Production Design	2		
ART 3243- Web Design	3		
ART 3803- Introduction to Printmaking	3		
Art History (3000-4000 level)	3		See catalog for options
General Elective	3		
Total hours	14	GPA	APPLY FOR GRADUATION

Semester 7	Hrs.	Grade	Semester 7
ART 3223- Package Design	3		
ART 3833- Animation Techniques	3		
ART or GAME Elective (3000-4000 level)	3		
ART or GAME Elective (3000-4000 level)	3		
ART or GAME Elective (3000-4000 level)	3		
Total hours	15	GPA	

Semester 8	Hrs.	Grade	Semester 8
ART 4231- Graphic Design Exhibition	1		
ART 4243- Professional Portfolio Preparation	3		
ART or GAME Elective (3000-4000 level)	3		Graduation Requirements: Min. hours 3000-4000 level courses: 40 No more than 4 PE activity hours Min. hours required:120 2.00+ GPA
ART or GAME Elective (3000-4000 level)	3		
ART or GAME Elective (3000-4000 level)	3		
Total Hours	13	GPA	120 Total Hours

General Electives: 5 hours (1000-4000 level)
***Foundation Courses (must be currently enrolled or complete before Sophomore Review)**
 # indicates a "C" or better is required

	Social Sciences
HIST 1503 World History to 1500 (ACTS=HIST1113)	SOC 1003 Introductory Sociology (ACTS=SOCI1013)
HIST 1513 World History since 1500 (ACTS=HIST1123)	PSY 2003 General Psychology (ACTS=PSYC1103)
HIST 1543 Honors World History to 1500	ANTH 1213 Intro. to Anthropology (ACTS=ANTH1013)
HIST 2003 U.S. History to 1877 (ACTS=HIST2113)	ANTH 2003 Cultural Anthropology (ACTS=ANTH2013)
HIST 2013 U.S. History since 1877 (ACTS=HIST2123)	GEOG 2013 Regional Geography of the World (ACTS=GEOG2103)
HIST 2043 Honors U.S. History to 1877	AMST 2003 American Studies
HIST 1903 Survey of American History	FIN 2013 Personal Finance
POLS 2003 American Government (ACTS=PLSC2003)	LEAD 1003 Introduction to Leadership
ECON 2003 Principles of Economics I (ACTS=ECON2103)	Communication Courses
ECON 2103 Honors Principles of Economics I	COMM 1003 Intro to Speech Comm
ECON 2013 Principles of Economics II (ACTS=ECON2203)	COMM 2003 Public Speaking
	COMM 2173 Business and Professional Speaking